



Sports
development and
global events

“Event Heads”



UNTAMED
EDUCATION

“Matching”

Task Instructions (You'll need sticky notes or paper and sticky tape for each student)

1. Either write the keywords on sticky notes or print them off and use sticky tape.
2. Separate the class into small groups.
3. Without the students looking at the word, hand one to each student and ask them to stick it to their forehead.
4. The oldest player in the group goes first, they ask the group a question which requires a “yes” or “no” answer and will help them to work out what the word is on their forehead.
5. If it is “yes” they get to ask another question. If it is “no” then the turn passes to the person on the “left”.
6. The first person to guess correctly the keyword on their head wins.

Variations/Extensions

1. Give the class blank name cards and they must write a keyword. These are then mixed up and passed around the groups.
2. Students can draw a keyword and the player can ask questions about the drawing and what it represents.

The Learning

1. Asking questions about the topic develops a deeper understanding of the topic.
2. Allow students to use their notes to help them. This way they can be revising the topic whilst working out their keyword. This will develop an even deeper understanding.

“Matching”

Pollution

Infrastructure

Crime

Tourism

Unite

Friendships

Costly

Publicity

New Facilities

Qualification

Better Coaching

**Hosts Don't
Travel Far**

“Matching”

**Attract
Investment**

**Housing
Developments**

Better Economy

**Increased
Participation**

**Business
Investments**

Terrorist Threats

High Pressure

Media Spotlight

**Negative Global
Opinion**

**Reliant on Major
Sponsors**

**Host Athletes
Perform Better**

**Feel Good
Factor**